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Spatial and temporal error concealment algorithms of shape ...

best block in previous or reference frame to reconstruct the lost shape block. The weighted side matching criterion is shown in following equations. ...

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Spatial and Temporal Error Concealment Algorithms of Shape ...

(b) Damaged. (c) SFC. (d) DMVE. (e) Proposed WSM. The MPEG-4 simulation environment is ... or reference frame to reconstruct the lost BABs. The weighted ...

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The damaged image area is reconstructed by copying from corresponding area in previous reconstructed reference frame. Else (current packet is not lost) ...

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LNCS 3837 - Prioritisation of Data Partitioned MPEG-4 Video over ...

segments of video data other than the damaged parameter itself. In other words, the with respect to its best-match matrix in the reference frame. ...

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Journal of Visual Communication and Image Representation ...

If the motion vector is not damaged or lost, then the motion-compensated prediction from the reference frame can be used to conceal the damaged block. ...

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MPEG-4 Stream Transmission and Synchronization for Parallel Servers

If the I-VOP is lost or damaged, all the VOPs in the given GOP that include ... video object plane (VOP) is classified and stored in three frame sequences. ...

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EvalVid tutorial

In this example, I use different methods to generate the damaged videos. fx - lost frames are truncated; f0 - lost frames are filled with zeros; p0 - lost ...

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"Transmission of Coded Video". In: Video Codec Design

modes of H.263+ and MPEG-4, for example: 0. Reference picture resampling (H.263+ Annex. P). enables an encoder to change frame resolution 'on the fly'. ...

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77th ISO/IEC JTC 1/SC 29/WG 11 (MPEG) Meeting --- Demo sessions

ODM shows a software solution for decoding MPEG-4 AVC/H.264 streams in CIF and D1 mechanism in order to reconstruct damaged or lost I and P frames. ...

mpeg77.itc.uni-klu.ac.at/demos/ - 23k - [Cached](#) - [Similar pages](#)

[PDF] [Joint Source-Channel Decoding for MPEG-4 Video Transmission Over ...](#)

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error refreshment in the MPEG-4 standard is designed to re- fresh the reference frame when errors occur. In this paper, we ...

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